

The Free Haven Project  
A Reputation System to Increase MIX-net Reliability

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## The Problem

- The current remailer infrastructure is
  - unreliable
  - inefficient
- Unreliability decreases anonymity

## Improving Reliability

- Build protocols with provable reliability guarantees
- Add reputation to “improve” reliability
- Provide economic incentives for reliability
  
- Distinction between reliability and robustness
  - Robustness:

## Related Work

- MIXes (Chaum, Pfitzmann...)
- Robust MIX-nets (flash, Universally Verifiable)
- Probabilistic Anonymity (stop-and-go MIXes)
- Deployed Remailer Systems (cypherpunks, Mixmaster)
- Remailer statistics (Levien's statistics, Jack B. M...)

## Need to Verify Failures

- Verifying successes is not useful: spoofing is easy
- Failures represent MIX unreliability
- Forcing failures *is* unreliability

## Ways To Verify Failures

- Publish all intermediate messages (public ledger)
- Web MIXes

others?

- Witnesses and Receipts

## Witnesses and Receipts to Verify Failure

- $N_{i+1}$  gives  $N_i$  a receipt for each accepted message
- Each message has a deadline after which it has
- If  $N_i$  fails to deliver, he asks witnesses to try
- Witness returns receipt if success, else a failure
- Thus senders can check receipts and prove failure

## Good MIXes demonstrate honesty

- Honest  $N_i$  delivers to  $N_{i+1}$  or to witnesses
- . . . and receives either a receipt or a set of witnesses
- If sender challenges, he can provide receipt or set of witnesses  
(Majority of statements wins)



## Bad MIXes Are Caught

- Attacks: don't accept, or silently drop
- Witnesses will catch MIXes that don't accept
- MIXes that silently drop can't show receipts/sta

## Reputation System Requirements

- Automated: sender software can automatically
- Verifiable: scorers can verify ratings, users can v
- Useful and dynamic: e.g. reflect recent trends i
- Must maintain anonymity provided by MIX-net

## Our Reputation System

- Witnesses are scorers: tally failure claims from senders
- Scorers send test messages to get verified success
- Scorers publish scores; sender software automatically follows paths
- Senders throw out MIXes without some threshold successes, then weight remaining MIXes by number

## Traffic Analysis

- Messages to witnesses unencrypted for public view
- Adversary can get a higher reputation to get more users
- Adversary can sabotage other nodes to get more users
- But greater reliability  $\Rightarrow$  more users  $\Rightarrow$  stronger network

## Future Directions

- Reliability metric and model (same with efficiency)
- Other reliability approaches, e.g. through payments
- Remove witnesses if possible (universally verifiable system), maintaining practicality.